

Quick Guide PPMacros		
Definitions		
Types	l, l8, l16, l32: literals f, f8, f16, f32: variables (LSB at lowest address) i, i8, x_z, x8_z8: indirect, table (index, base) f_b, f8_b, i_b, i8_b: bit	
Expressions	eq - equal to ne - not equal to gt - greater than ge - greater or equal lt - less than le - less or equal f_b_c - if file:bit clear (i.s.o. a_ex_b) f_b_s - if file:bit set (i.s.o. a_ex_b)	
Macros		
load_a_b move_b_a	a <- b b -> a	a, b: See types
if_a_ex_b else_if end_if gotoif_a_ex_b	label	a: Variables b: Variables, literals ex: See expressions (e.g. gotoif_f_eq_l T,0,label)
for_a_b_c ford_a_b_c next	b up to c b downto c	a: Variables b, c: Variables, literals
repeat until_a_ex_b while_a_ex_b end_while		a: Variables b: Variables, literals ex: See expressions
a_b_add_c a_b_sub_c a_b_mul_c a_b_div_c a_b_rem_c a_b_c_divr_d	a = b + c a = b - c a = b * c a = b / c a = b % c a = c / c b = c % c	a: Variables b, c: Variables, literals mul: a may be double size as b, c (e.g. f32_f16_mul_f16)

